

2022 Australian Masters Athletics Championships Technical Regulations/Information

Check-In Procedures/Times

1. All entered athletes in events running as straight Finals are assumed to be checked in for their events and intend on competing in their event.
2. Athletes entered in the following events which are scheduled to have heats MUST check in for their event at the Technical Information Centre at least ONE Hour prior to the start time of their events, this will allow us to determine if heats will still happen in these events.
3. **60 Metres:** W45, W50, W55, M45, M50, **100 Metres:** W45, W50, W55, M40, M45, M50, M55, M60, M65, **200 Metres:** W45, W55, M45, M50, M60
4. If numbers in an event, with scheduled heats, fall to the point where a straight Final can be held, the Final will be held at the scheduled final time.

Marshalling:

Marshalling for Field events will be at the event site.

Horizontal Jumps: time of their event	20 minutes prior to the scheduled start
Throws: time of their event	20 minutes prior to the scheduled start
High Jump: time of their event	20 minutes prior to the scheduled start
Pole Vault: time of their event	60 minutes prior to the scheduled start

Call Room:

A Call Room will be in use for Track Events only, athletes must report to the Call Room as per below.

<i>Sprints/Hurdles:</i>	<i>10 Minutes prior to the scheduled start time of their event</i>
<i>All other track events:</i>	<i>15 Minutes prior to the scheduled start time of their event</i>

Medal Presentations

Medals for ALL Field events will be awarded at the event site at the conclusion of the event.

Medals for ALL track events can be collected from the Technical Information Centre 10 minutes after the conclusion of the Track Event.

There will be NO Medal Ceremonies. A Podium will be set up where athletes are able to take photos.

There will be an engraver on site to engrave medals (cost of \$6 per medal)

Personal Implements/Equipment:

Personal Throwing implements must be submitted to the Technical Management at least 2 hours prior to the scheduled start time of the event, Implements will then be checked and added to the Implement pool for that event. Implements can be collected from the Technical Management team after the completion of the event. Implements handed in after this time may not be accepted and thus will not be allowed in the competition.

For events starting prior to 9:30am each morning the personal implement check-in time will be 90 minutes prior to the event.

Personal Implements can be handed in the day before your event.

Personal Starting blocks are able to be used for **WARM UP** only, NO personal blocks are allowed in competition.

The Tech shed is located outside the field of play near the 200m start in the Green Shed on the SAF (State Athletics Facility)

All personal discus must be presented without stickers of any kind, All personal Hammers must be presented with no Tape on the wire.

Rules regarding Field events

WMA General Rule 25.17: Time allowed for trials

The following times shall not be exceeded for both individual and Combined events. (adopted by WMA Council in 2019)

More than 3 athletes (or the very first trial of each athlete)

High Jump .5 min (30 sec); Pole Vault 1 min; Other .5 min (30 sec)

WMA General Rule 27.1.1: High Jump

Both feet must be off the ground during the jump.

WMA General Rule 27.2.2.1: High Jump

Competitors are allowed to touch the landing area before clearing the bar but may not use the landing area to any advantage as determined by the Field Judge.

All athlete in horizontal Jumps and Throws will receive 3 attempts with a further 3 attempts awarded to the top 8 athletes in each age group within the event.

Rules regarding Track events

WMA General Rule 15: Starting Blocks

Competitors are not required to use starting blocks, or a crouch start or have both hands in contact with the track for the start of any race.

WMA General Rule 16 (WA Rule TR 16.8): The Start

In any race, individual athletes who are charged with a false start, as determined by the Starter, shall be warned. Individual athletes who are charged with their second false start in the same race, as determined by the Starter, shall be disqualified. This includes the Combined Events.

Progression from Heats to Finals

Straight Finals where heats were scheduled:

For **60m, 100m, 200m** races where the number of athletes entered by Close of Entries is 10 or below then that event will become a Straight Final run at the **Scheduled Final Time**

All **400m** races will be run as timed Finals run at the **Scheduled Final Time**, if the number of entries in any one age group is higher than 10 multiple timed finals will be run with the order of the finals being slowest to fastest.

For **800m** events the number of athletes in any race will be no more than 14, multiple age groups may compete in the same race

For **1500m** events the number of athletes in any race will be no more than 20, multiple age groups may compete in the same race

For **5000m/10000m** events the number of athletes in any race will be no more than 30, multiple age groups may compete in the same race

Advancement rules: Heats, Semi-Finals, Finals

HEATS to SEMI FINALS

For **60m, 100m, 200m** there will be **9 competitors only** in the Final **IF Heats** have been run.

2 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 3 from each heat plus next 3 fastest on time. 9 competitors advance.

3 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 2 from each heat plus next 3 fastest on time. 9 competitors advance.